

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			WBFC Convention Card ♠♥♦♣	
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		OPENINGS LEADS STYLE				
1x – NAT, may be light, sometimes 4 cards			Lead	In Partner's Suit		
2x – (not jump) NAT, may be light, color 5+		Suit	4th/2nd from honors	4th/2nd from honors		
one-over-one response F1		NT	4th/2nd from honors	4th/2nd from honors		Category: Artificial – RED
Drury(2♦=regular)		Subseq	low=positive/height=negative	low=positive/height=negative		NCBO: Poland
SCANIAN SIGNAL						
VINJE SIGNALS at level 5, 6 and 7						
		IN TRUMP SUIT – leads an discards – usually Lavinthal			SYSTEM SUMMARY	
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)		LEADS			GENERAL APPROACH AND STYLE	
2 nd : (1♣/♦)=10÷15 4♥/♠-5+♣; (1♥)=10÷15 4♠-5+♣/♦		Lead	Vs. Suit	Vs. NT	BASIC SYSTEM: Mr Odwrotka (modified polish club)	
(1♠)=10÷15 4♥-5+♣/♦		Ace	AK+	AKx(+), AKJx(+)	Three-way 1♣ opening: NAT UNBAL or STR	
reopening: BALANCED 10–14, can be without stopper in opener's suit;		King	KQ+	AKJ10x(+), KQ10(+), KQJ	(1♦ response is ART)	
JUMP OVERCALLS (Style; Responses; Unusual NT)		Queen	QJ(+)	QJ++, AQJx(+), KQx	Two-way 1♦ opening: NAT UNBAL or 12÷14 BAL	
1-Suit: PRE in any VULN, Unusual NT		Jack	J10(+)	J10(+)	(2♣ response is ART and GF w/o 4♥/♠)	
2-Suit: PRE in any VULN		10	10x, [K/Q]109(+)	10x, [A/K/Q]109(+), [A/K]J10+	Five-card majors, non-forcing 1NT response;	
Reopen: INTERMEDIATE		9	109x(+), H9x	109x(+), H9x	2 OVER 1♥/♠ Response: NAT GF (2♥ over 1♠ 1-round forcing)	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Hi-x	xSx(+), HSx	xSx(+), HSx	2♣ over 1♥/♠ – maybe semi-NAT ; 1NT Openings: 15÷17 HCP	
2th: DIRECT CUE: Michaels (1♣-2♦ and 1♦-2♠=5+–5+ in majors)		Lo-x	HxxS(+)	HxxS(+)	2♣/♦/♥/♠: under-limit, UNTYPICAL BUT NAT	
2th: JUMP CUE: stopper-ask or one-suiter GF		SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
VS. NT (vs.Strong/Weak; Reopening; PH)			Partners Lead	Declarers Lead	Discarding	OPEN 2♣: 5+♥-4+♣/♦ OR 6+♥ OR 5+♥-5+♠, 6÷10
STR NT:	dbl.: 5+♣/♦-4♥/♠; 2♣: 5+–4+♥♠; 2♦: 6♥/♠; 2♥: 5♥-4♠/♦; 2♠: 5♠-4♣/♦; 2NT: 5♠-5♦;	Suit: 1st	lo=ENCRG	Hi=Odd		OPEN 2♦: 5+♠-4+♣/♦ OR 6+♠, 6÷10
weak NT:	dbl: 12+ any; 2♣: 5+–4+♥♠; 2♦: 6♥/♠; 2♥: 5♥-4♠/♦; 2♠: 5♠-4♣/♦; 2NT: 5♠-5♦;	2nd	Hi=Odd	LAVINTAL		OPEN 2♥: =4♥-6+♣/♦ 6÷10
re-open:	dbl.: 3+3+ in ♥♠, 9+; 2♣: 5+–4+♥♠; 2♦: 6+♥/♠; 2♥: 5♥-4♠/♦; 2♠: 5♠-4♣/♦; 2NT: 5♠-5♦;	3rd	LAVINTAL	LAVINTAL		OPEN 2♠: =4♠-6+♣/♦ 6÷10
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)		SMITH SIGNAL at NT (low encouraging)				OPEN 2NT: 5+♠-5+♦, 6÷10
Takeout doubles up to 4♥. Jump new suit=NAT, strong, NF		At level 6: A=A(D or E), K=AK(odd or even), Q=KQ(odd or even), J=QJ(D or E), 10=J10(D or E)				
2NT over 2x PRE=16–19 BALANCED		DUBLES				SPECIAL FORCING PASS SEQUENCES
LEBENSOHL over WEAK JUMP 2M, Multi		TAKEOUT DOUBLES (Style; Responses; Reopening)				
2M–3M(cue-bid)=5–5 or stopper-ask with good long suit		Standard – after NAT (and not strong 1♣): take-out, 12+				
VS.ARTIFICIAL STRONG OPENINGS		Responders after T/O double: 1♦ negative				
after strong 1♣: pass: weak or 16+ double: 4♥/♠-5+♣/♦;		Higher: limit bids				
1♦: 5♥332; 1♥: 5♠332; 1♠: 5+–4+(♣+♦); 1NT: 6+♣/♦;		Reopening: 9+				
2♣: 5+–4+(♥+♠); 2♦: 6+♥/♠; 2♥/♠: 5+♥/♠-4+♣/♦;		After strong 1♣: double: 4♥/♠-5+♣/♦				
2NT: 5+–5+(♣+♦) (all 6÷15 HCP)		SPECIAL, ARTIFICIAL AND COMPETITIVE DBLS/RDBLS				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
OVER OPPONENTS TAKE OUT DOUBLE		RESP DBL shows values (ussally two suits)				(opp) 1♣-(we) 1NT = 10÷15 4♥/♠-5+♣
New suit: TRANSFER or NAT (F1)		1♦ is NEG after T/O double over 1♣				(opp) 1♦-(we) 1NT = 10÷15 4♥/♠-5+♣
1♥/♠-(dbl)-2♦/♥ = Constructive raise (transfer)		AFTER 2♣/♦/♥/♠ open and overcall: DBL is PEN				(opp) 1♥-(we) 1NT = 10÷15 4♠-5+♣/♦
1♥/♠-(dbl)-2♥/♠ = WEAK RAISE						(opp) 1♠-(we) 1NT = 10÷15 4♥-5+♣/♦
1♥/♠-(dbl)-2♠+/2NT+ = SYSTEM ON						Psychics: yes (rare)

1 – Opening, 2 – Artificial, 3 – Min. Cards, 4 – Neg. Dble, 5 – Passed Hand Bidding

1	2	3	4	Description	Response	Subsequent Auction	5	
1♣	yes	-	4♦	11+ NAT UNBAL 18+ BAL 18+ 5+♥/♠ 21+ ANY	1♦=4-way: [1] NEG 0÷6 [2] 7÷8 BAL without 4♥/♠ [3] minor(s) 7÷11 without 4♥/♠, [4] 12÷16HCP BAL without 4♥/♠, the hand is not suitable for declaring no trumps; 1♥/♠=4+cards, 7+HCP, 1NT=9÷11 BAL(without 4♥/♠) 2♠/♦=5+cards, GF, 2NT=12+BAL (without 4♥/♠), 3♠/♦=6+cards (9÷11), 3♥/♠=7-card suit with 2 high honours, nothing outside	1♣ – (pass) – 1♦ – (pass) – 1♥/♠ = at least 4 cards 1♣ – (pass) – 1♦ – (pass) – 1NT = BAL, 18÷21 1♣ – (pass) – 1♥/♠ – (pass) – 1NT = 18+ ANY (ASK) 1♣ – (pass) – 1NT – (pass) – 2♦ = 18+ ANY (ASK)		
1♦	yes	2	4♣	11÷20 NAT UNBAL 12÷14 2÷5♦ BAL	1♥: 6+, 4+♥ (as well =4♥-5+♠); 1♠: 6+, 4+♠ (with hearts only IF 5♠-5♥ GF); 1NT: 6÷9 BAL; 2♣: ART and GF w/o 4♥/♠; 2♦: 6÷9 5+♦; 2♥: 4÷8 5♥-5♠; 2♠: 9÷10 5♥-5♠; 2NT: 10÷12 BAL; 3♣: 9÷11 6+♠; 3♦: 9÷11 6+♦			
1♥	no	5	4♦	11÷17	1NT=NF; 2♠=2+♠, GF (catch all), 2♠=3+♥, INV(ask for shortness); 2NT=♠/3♠/♦=3+♥, INV and bid shortness; 3♥=PRE, 3♠=mini(any)Splinter, 3NT=strong(♠)Splinter	1♥-(pas)-1♠-(pas)-2♠=ART(3-way) 1♥-(pas)-1♠-(pas)-2♥=5♥-4♠ responder's non-jump 2NT rebid is GF	DRURY(2♦=regular)-FIT	
1♠	no	5	4♦	11÷17	1NT=NF; 2♠=2+♠, GF (catch all), 2NT=3+♠, INV(ask for shortness); 3♠/♦/♥=3+♠, INV and bid shortness; 3♠=PRE, 3NT=mini(any)Splinter	1♠-(pas)-2♥-(pas)-3♥=3♥-weak 1♠-(pas)-2♥-(pas)-2NT=3÷4♥-strong 1♠-(pas)-2♥-(pas)-3NT=2♥-strong responder's non-jump 2NT rebid is GF	DRURY(2♦=regular)-FIT	
1NT	no	-	4♦	15÷17 BAL	STAYMAN; TRF; 2♠=♣; 2NT=INV; 3♠=♦ weak or strong; 3♦=NAT, inviting; 3♥/♠=5431 convention: GF, both minors, at least 5-4, shortage in the bid suit			
2♣	yes	-	-	6÷10, 5+♥-4+♠/♦ OR 6+♥ OR 5+♥-5+♠	2♦=ASK; 2♥=sign off, 2♠=nat, NF; 2NT=to play; 3♠=ART INV to 4♥, 3♦=nat, sign off; 3♥=preemptive			
2♦	yes	-	-	6÷10, 5+♠-4+♠/♦ OR 6+♠	2♥=ASK; 2♠=sign off; 2NT=to play; 3♠=nat, NF; 3♦=ART INV to 4♠; 3♥=nat, sign off; 3♠=preemptive			
2♥	no	4	-	6÷10, 4♥-6+♠/♦	2NT=ask			
2♠	no	4	-	6÷10, 4♠-6+♠/♦	2NT=ask			
2NT	yes	-	-	6÷10, 5♠-5♦	3♥=ask (♣s trumps); 3♠=ask (♦s trumps)	SLAM BIDDING Roman Key Card Blackwood – responses: 1 or 4 – 0 or 3 – 2 – 2+Q; Hoyt; Cue bids; Josephine, Splinter, Autosplinter		
3X	no	7	-	PRE, clasic				
3NT	yes	-	-	Gambling, no stopper	4/5♣ – pass or correct; 4♦ – relay			
4♣	yes	-	-	strong 4♥	4♦ ASK			
4♦	yes	-	-	strong 4♠	4♥ ASK			
4♥	no	7	-	weak 4♥				
4♠	no	7	-	weak 4♠				
4NT	yes	-	-	Special ask	5♣=0, 5♦=Ace♦, 5♥=Ace♥, 5♠=Ace♠, 5NT=Ace♣, 6♣=2Aces			
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