



WBF Convention Card 2.18

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			Category: Open
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		OPENING LEADS STYLE			
Style: aggressive; overcalls have a wide range 8+-17 hcp		Lead	In Partner's Suit		Country: The Netherlands
Responses: natural, new suit NF	Suit	4th best, MUD, 2nd from bad suits	same		
Cue-bid: at least limit	NT	same	same		Event:
jump raises: preemptive	Subseq	attitude (count when att. is irrel.)	same		
Strong jumpshifts after 3rd hand passes	Other:	Subseq: 9 from A/K/Q/J98x 8 from 98(x) but 9 from 9x or with T in dummy			Players: Berry Westra - Vincent Ramondt
after 3rd hand bids: until 3♣: weak jumps, 4♣/♦ fit-showing jumps	K lead from AK against suit is singleton in side-suit or AK bare				SYSTEM SUMMARY
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	LEADS				GENERAL APPROACH AND STYLE
2nd pos: 15+-18- hcp resp. same as ather 1NT except 3x: nat. invitational	Lead	Vs. Suit	Vs. NT		Five-Card-Major
4th pos: 10-15- hcp resp. same as ather 1NT except 3x: nat. invitational	Ace	AKx(x)	AK,AK(x)		1♣ 2+-crd
(1x)-pas-(1y)-1NT: 15+ hcp (semi-) balanced => 2y: Stayman	King	AK(x), KQ(x)	AKJT(x),KQJ(x), KQT(x)		1♦ 4+-crd
	Queen	QJ(x),Qx	QJT(x),QJ(x),Qx, AQJ(x),KQT9(x)		1♦♥/♠: 5+-card
	Jack	JT(x), Jx, KJT(x)	JT(x),Jx,A/KJT(x)		
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	K/QT9(x),T9(x),Tx	AQT9(x),A/K/Q/T9(x),Tx		
1-Suit: NON-Vuln: weak, Vuln: 2♥/♠ intermediate	9	9x,A/K/Q/J98(x)	9x,A/K/Q/J/98(x)		1NT Openings: 14+-17- hcp (semi-)balanced
2-Suit: (1♣)-2♦: 5-5 Majors	Hi-x	Xx,xXx(x),	Xx,xXx(x)		2 OVER 1 Responses GF except when responder rebids his mino, 1M-2♣ relay
2NT: 5-5 minors after 1M, 5♥ + 5om after 1m	Lo-x	xXx, KxX, QxxXx	KxX, KxxX, QJxX, KJxXxx		SPECIAL BIDS THAT MAY REQUIRE DEFENCE
Reopen: jump in a suit: intermediate, 2NT 18-19, cue-bid strong	SIGNALS IN ORDER OF PRIORITY				2♣: 1. weak 2 in ♦
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partners Lead	Declarer's Lead	Discarding	2. any GF (except with long ♦)
(1♣)-2♣: natural	Suit:1st	High = ENCR	H-L = even	Odd = ENCRG	3. 22-33 or 26-27 NT
(1♦)-2♦ 5-5 Majors, (1M)-2M: 5OM + 5m	2nd	High = EVEN	S/P	H-L = EVEN	2♦ Multi: 1. weak 2 in ♥ or ♠
(1x)-3x: asks stopper	3rd	S/P		S/P	2. GF in ♦ (second suit possible)
(1m*)-3m : natural weak (* 2-card or less possible)	NT: 1st	High = ENCR	H-L = even	Odd = ENCRG	3. 24-25 NT or 28-29 NT
VS. NT (vs. Strong / Weak; Reopening; PH)	2nd	High = EVEN	S/P	H-L = EVEN	2♥/♠: 5-card ♥/♠ and 4+-crd ♣ or ♦ (VULN. 5-5)
Landy: 2♣: at least 4-4 in ♥ + ♠ Resp: 2♦: no pref. or invit., 3M: competitive	3rd	S/P		S/P	1♣-(pas)-2♥: 0-6 with 6 ♥ or ♠
2NT: invite ♥ and 3♣: , invit. ♠	Signals (including Trumps): H-L EVEN or ENCR, in trumps suit pref. possible:				Competitive:
2♦♥/♠: natural 5+-card resp: 2NT: invitational	H-L highest suit, L-H lowest suit				Weak jumpshifts after intervention of our opening bids
dbl: penalty					Weak jump overcalls (VULN. 2M Intermediate)
dbl with passed hand: 5m-4M resp: 2♣: p or c 2♥: p or c, 2♦/♠: natural	DOUBLES				Fit-showing 4♣/♦, weak and strong jumpshifts after we overcall
	TAKEOUT DOUBLES (Style; Responses; Reopening)				
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	Opening values or up to 10 hcp with good shape				
dbl: take-out, 2NT: 15+-18 resp. Puppet Stayman + Transfers	4th seat 9+ hcp if minimum good shape				
cue-bids: at 3-level 2-suiters	Resp: jumps invite (if 3rd hand passes, weak if 3rd hand bids a new suit at 1-level),				
cue-bids at 4-level: over 3m: 2-suites, over 3M strong 1-suiter	cue-bid: invite or stronger				SPECIAL FORCING PASS SEQUENCES
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES				In GF situations
Vs strong ♣: 1♣-? dbl: Majors, 1NT: minors,	Negative doubles (through 4♥)				at 5-level Non-Vuln. v. Vuln. with opening against LROB
after (1♣)-pas-(1♦)-dbl: ♦ and 1NT is minors	support doubles/redoubles through 2♥				rest: Common Sense
2♣/♦*: dbl: ♣/♦, 3x: weak (*strong)	Responsive doubles through 3♣				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
	Game try doubles				Non-Vuln. v. Vuln. responses to 1-level openings can be very light
OVER OPPONENTS' TAKE OUT DOUBLE	Card showing doubles (at higher levels)				Non-Vuln 3rd hand opening bids can be very light
New suit 1/2 level is F1R	Double askings for stopper (with a long minor)				
jump to 2-level single jump to 3-level: weak	after (1x)-1y-(dbl)-rdb shows 8+ hcp usually with 2-card in y (also at 2-level)				Psychics: Rare
1x-(dbl)-? 2NT: limit and 3x: weak					
OPENING BID DESCRIPTIONS					

Opening	Artificial	Min.	Neg Dble thr	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣		2	4♠	11+20- hcp with 4-4 ♣-♦ 1♦	1♦: 0-6 or natural, 1M: 7+ nat. Walsh, 1NT: 7-11- 4+♣	4th suit GF, 1♣-1M-1NT-2♣: any invite, 2♦: GF	fit-showing jumps
1♣				any 4-4-3-2/4-3-3-3 18-19 bal	2♣: 5-9 5+♣, 3♣: 5-9 5+♣ unbal , 2♦: 4+♣, 10+, 2♥: NV,	in comp., 1♣-(dbl)-2NT: limit and weakjumpshifts	
1♣					0-6 6♥ or 6♠, VULN 6♥ 0-6, 2♠: 7-11 4+ ♣-5♦,	1♣-1♦-1NT: 18-19	
1♣					2NT: 11-12 nat, 3♦/♥: 6-9 7-crd ♥ resp ♠, 3♠ solid M	1♣-1♦-1♥: nat. or 12-14 NT, 1♣-1♦-1♥-1♠: 0-6 4+♠	
1♦		4		11+20-hcp	2♥: 10+, 4+♦, 2♠; 9-11 4+ ♦ unbal, 3M, 4♣: splinter	Checkback Stayman, weak jumpshifts	see 1♣
1♦				(5♣-4♦ in case of diff. rebid)	2♣ GF, except when resp. bids 3♣, rest see 1♣		
1♥		5		11+20-hcp	2♥: 5-9 3-♥, 3♣: 5-9 4♥, 3♦: 4+♥ 10+hcp void or strong	2/1 GF except when responder rebids 3minor,	2♣: Drury, 2NT: max with 4+♥, fit showing jumps
1♥					splinter, 3♥: 0-5, 3♠: any minisplinter,	1M-2♣- relay asks distr. and 1M-2♣-2♦/♥/♠-3♣ nat. 10-11	
1♥					3SA/4♣/♦: 12-15 splinter in ♠/♣/♦, 2♣: relay, 2♦: 5+♦: 10+		
1♠		5		11+20-hcp l	2♥: GF 5+♥, 3♥: 6+♥ 10-11, 3NT: any minisplinter,	see 1♣/♥	see 1♥
1♠					4♥: to play, rest: see 1♥		
1NT		2		14+-17- (semi-) bal., 5-crd M poss.,	2♣: Stayman, 2♦/♥: Jacoby, 2♠: ♣ or ♦ or both minors	Minor suit asking, Transfers after intervention	
1NT				5m-4-2-2/6m-3-2 poss.	2NT: nat., 3x: strong 1-suit, 4♣/♦: transfer voor ♥/♠	1NT-(2m)- dbl t/o, 1NT-(2M)-dbl: penalty	
2♣	x	-		1. weak 2 in ♦, 2. 22-23/26-27 NT	2♦: NF-relay, 2NT: F-relay, 3/4/5/6♦: to play oppos.		
2♣				3. any GF except with long ♦	weak 2, 2♥/♠: nat. NF		
2♦	x	-		1. weak 2 in ♥ or ♠	2M/3/4♥: p or c, 3♠: nat. invite, ,	2♦-2NT-3M: max with OM	
2♦				2. 24-25 28-29 NT	4♣: bid major with transfer, 4♦: transfer to 4♥		
2♦				3. GF in ♦ (second suit poss.)			
2♥		5		5-crd ♥ and 4+-crd ♣ or ♦	3♥: non-invite, 2NT: F-relay, 3♣ p or c, 3♦: invite for 4♥,	2♥-2NT-? 3♣/♦: min., 3♥: max 5-5 ♣ +♥.	
2♥				5-10 hcp VULN 5-5	2♠: nat. NF, 4♣/♦: fit-showing	3♠: max 5-5 ♦ +♥, 3NT: max with 5♥-4♣/♦	
2♠		5		5-crd ♠ and 4+-crd ♣ or ♦	same structure as after 2♥		
2♠				5-10 hcp VULN 5-5			
2NT		2		20-21 (semi-)balanced	3♣: Puppet-Stayman, 3♦/♥: Jacoby T, 3♠: minors,		
2NT				5m-4M or 6m poss.	4♣/♦/♥/♠: transfer for resp. ♦/♥/♠/♣ (SI)		
3♣		6		5-10 hcp, if 6-crd usually	3♦: asks 3-crd Major, 3M: forcing, 4♦: start cue-bidding		
3♣				reasonable suit			
3♦		6		see 3♣	3M: forcing, 4♣: start cue-bidding		
3♥		6		5-10 hcp, if 6-card usually 6-4	4m: cue-bid		
3♠		6		see 3♥	4m: cue-bid		
3NT	x	-		Gambling, solid minor, no outside	4/5♣: p or c, 4♦: asks short suit		
3NT				A/K, 3rd/4th hand to play			
4♣		7		5-10 hcp, shape			
4♦		7		5-10 hcp, shape			
4♥		6		5-10 hcp if 6-crd usually 6-5			
4♠		6		5-10 hcp if 6-crd usually 6-5			
4NT				Minors			
5♣				standard			
5♦				standard			
5♥							
5♠							
5NT							

HIGH LEVEL BIDDING

Splinters

Mixed cue-bids

Roman Keycard Blackwood (resp. 1430 but 3014 after 2-level openings), 6-keycards

with 2 poss. trumpsuits

Roman Keycard Lackwood (resp. 3014)

Dopi Ropi (5-level), Depo Repo (6-level)